Curriculum Map – R/1 All Aspire Schools KW / U / L&B / PH



Year B 2024/25

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Length	35 days	34 days	29 days	29 days	29 days	34 days
24-25	7 weeks	7 weeks (1 inset)	6 weeks (1BH)	6 weeks (1 inset)	6 weeks (1BH)	7 weeks (1 inset)
Umbrella theme	Superheroes	Party	Dinosaurs	Colours	Food	Disney
Suggested Texts	Supertato Evil Pea	Tiger who came to tea Simplified version of Alice in Wonderland We're going on a birthday party	Andy's bucket full of dinosaurs Dinosaur Roar	Colours Colour monster Elmer The magic crayon The day the crayons quit	Handa's surprise Enormous turnip	Different endings to stories such as Rupunzal.
Writing outcome (genre)						
Trips / experience	Local walk	Party celebration as a class	Zoo with a dinosaur trail - Wingham / Port lympe	Holi colour run festival	Pizza Express visit to make pizza	Watch a film
Science	Year 1 – everyday materials Year 1 – Seasons (Autumn)	Year 1 – Seasons (Winter) (& planting bulbs)	Year 1 - animal groups	Working Scientifically Year 1 – Seasons (Spring)	Year 1 – animals (senses)	Year 1 – Plants Year 1 - Seasons (Summer)
History		Significant Event Gunpowder plot - Linked to bonfire night	Significant individual Mary Anning			Local History A local place of Historical significance e.g. A church/ high street/The school
Geography	Local geography My Local area (inc. mapping)			The UK Countries and seas of the UK	The World Where does food come from? (continents and countries)	
DT	Structures Kapow Y1: Constructing a windmill		Mechanisms Kapow Y1: Wheels & Axles		Cooking & Nutrition Kapow Y2: Balanced Dlet	
Art		Drawing Kapow Y2: Tell a story		Craft & Design Kapow Y1: Woven Wonders		Painting & Mixed Media Kapow Y2: Life in Colour
Music	Listening & Performing Kapow Y1: Pulse & rhythm (All About Me)	Rehearsal & Performance Linked to Nativity	Tempo Kapow Y1: Snail & Mouse	Soundscapes Kapow Y2: On this island (British Songs & Sounds)	Instrumental Kapow Y2: Orchestral Instruments	Myths & Legends Kapow Y2
Computing	Teach Computing Y2 - Computing Systems and Networks - IT around us	Teach Computing Y1 - Creating media - digital writing	Teach Computing Y1 - Programming A - Moving a robot	Teach Computing Y2 - Programming A - Robot algorithms	Teach Computing Y2 - Creating media - Making Music	Teach Computing Y2 - Data and Information - Pictograms
UBW	See Individual School Guidance					
Life Skills Kapow	Yr 1/2 Family & Relationships Cycle A Lessons 1-8	Yr 1/2 Health & Wellbeing Cycle A Lessons 1-8	Yr 1/2 Safety & the Changing Body - Cycle A Lessons 1-8	Yr 1/2 Citizenship Cycle A Lessons 1-8	Yr 1/2 - Economic Wellbeing Cycle A Lessons 1-5	Year 1/2 Any flow-over/'catch-up' lessons Transition Cycle A - Lesson 1
PE						